

Complexity and Expressivity of Propositional Logics with Team Semantics

Arne Meier, Jonni Virtema

9th of August

Lecture 5: Recent Trends: Hyperproperties

Literature: [Vir+21; Gut+22]

Temporal Logic

Modal logic : $\Box \varphi, \Diamond \varphi$
 $\forall w' \text{ s.t. } wRw'$
 wRw

- Dates back to Arthur Norman Prior (1914–1969)
- New modalities neXt, Until, Future, Global
- and quantifiers: All paths, Exists a path
- 'From Philosophical to Industrial Logics' [Var09]

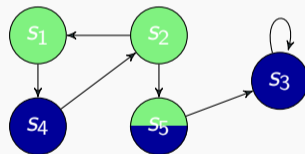
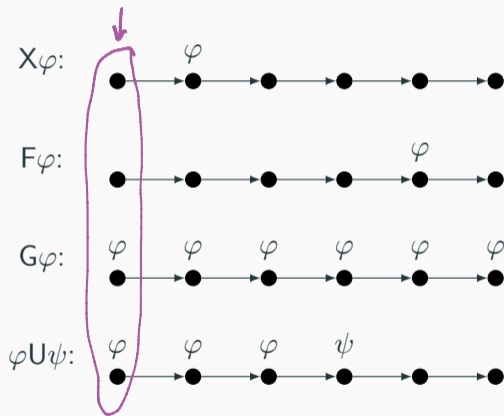
© Courtesy of Martin Prior, Prior in 1953, Cranmer Square, Christchurch, New Zealand, personal authorisation



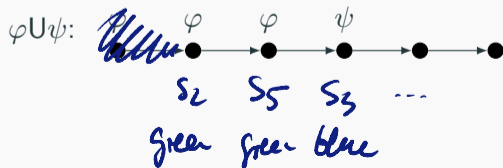
Arthur N. Prior
(1914–1969)

Temporal Logic: Semantics by Example

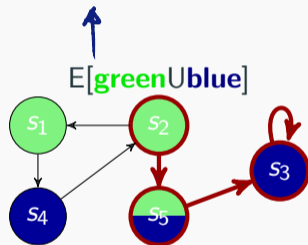
the present world



Temporal Logic: Semantics by Example



there exists a path s.t. $\text{green} U \text{blue}$ is true.

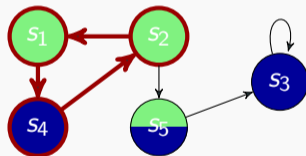


$s_2, s_5, s_3, s_3, \dots$

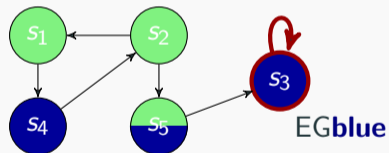
Temporal Logic: Semantics by Example



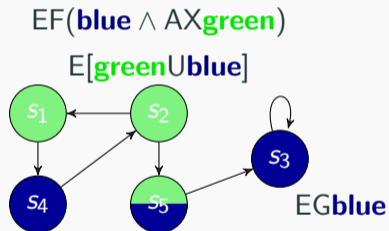
$EF(\text{blue} \wedge AX\text{green})$



Temporal Logic: Semantics by Example



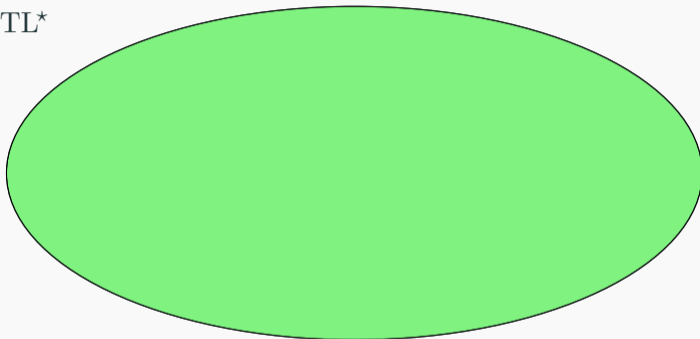
Temporal Logic: Semantics by Example



A Temporal Landscape of Logics

Full branching time logic

CTL*



CTL*: Syntax

$$\varphi ::= \top \mid x \mid \varphi \wedge \varphi \mid \neg \varphi \mid X\varphi \mid \varphi U \varphi \mid E\varphi,$$

where $x \in \text{PROP}$.

A Temporal Landscape of Logics

CTL*

LTL

Linear Temporal Logic

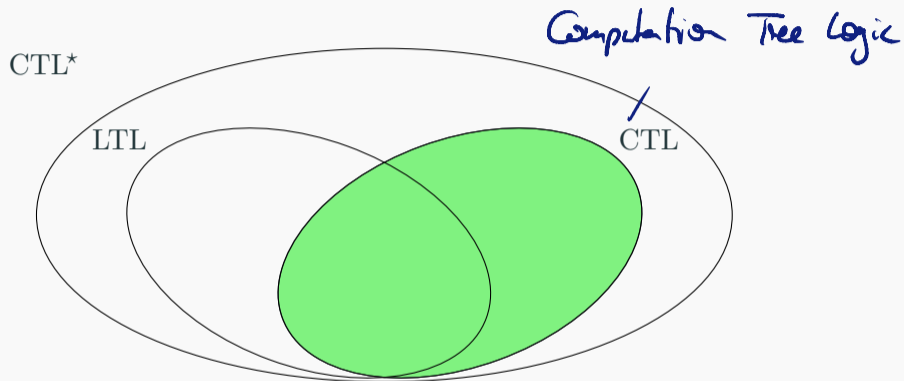


LTL: Formulae $E\varphi$ with

$$\varphi ::= \top \mid x \mid \varphi \wedge \varphi \mid \neg \varphi \mid X\varphi \mid \varphi U \varphi,$$

where $x \in \text{PROP}$.

A Temporal Landscape of Logics



CTL: Syntax

$$\varphi ::= \top \mid x \mid \varphi \wedge \varphi \mid \neg \varphi \mid \text{EX} \varphi \mid \text{E}[\varphi \text{U} \varphi] \mid \text{AF} \varphi,$$

where $x \in \text{PROP}$.

CTL^+
 $\text{ECTL} / \text{ECTL}^+$

State and Path Formulae

Regarding the formulae of CTL^* , we follow the terminology of Emerson and Sistla [ES84].

S1: Any atomic proposition is a state formula.

S2: If ψ, φ are state formula, then so are $\varphi \wedge \psi$, and $\neg\psi$.

S3: If ψ is a path formula, then $E\psi$ is a state formula.

State and Path Formulae

Regarding the formulae of CTL*, we follow the terminology of Emerson and Sistla [ES84].

S1: Any atomic proposition is a state formula.

S2: If ψ, φ are state formula, then so are $\varphi \wedge \psi$, and $\neg\psi$.

S3: If ψ is a path formula, then $E\psi$ is a state formula.

P1: Any state formula is a path formula.

P2: If ψ, φ are path formulae, then so are $\varphi \wedge \psi$, $\neg\psi$.

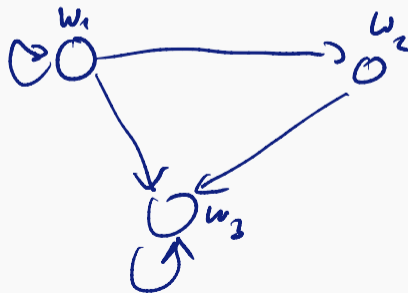
P3: If ψ, φ are path formulae, then so are $X\varphi$, $[\varphi U \psi]$.

Intuitively, (S1), (P1), (P2), and (P3) form LTL.

Kripke Frames and Paths

Definition 48

A **frame** \mathcal{F} is a tuple $\mathcal{F} = (W, R)$, where W is a set of **worlds** and R is its **transition relation**, i.e., $R \subseteq W \times W$ and R is total (every state has ≤ 1 successor).



$$W = \{w_1, w_2, w_3\}$$
$$R = \{(w_1, w_2), (w_2, w_3), (w_1, w_1), (w_3, w_3)\}$$

Kripke Frames and Paths

Definition 48

A **frame** \mathcal{F} is a tuple $\mathcal{F} = (W, R)$, where W is a set of **worlds** and R is its **transition relation**, i.e., $R \subseteq W \times W$ and R is total (every state has ≤ 1 successor).

Definition 49

Let PROP be a countably infinite set of symbols. A **model** is a tuple $\mathcal{M} = (\mathcal{F}, V)$, where $\mathcal{F} = (W, R)$ is a frame and $V: \text{PROP} \rightarrow \mathfrak{P}(W)$ is a **labeling** function.

Definition 50

A **path** $\pi = w_0, w_1, \dots$ in a frame (W, R) is an infinite sequence of states such that $(w_i, w_{i+1}) \in R$ for all i . For $\pi = w_0, w_1, \dots$, let $\pi_i := w_i w_{i+1} \dots$, $\pi[i] := w_i$.

Definition 51

Let $\mathcal{M} = (W, R, V)$ be a model, $w \in W$, π be a path in (W, R) .

$\mathcal{M}, w \models p$ iff $w \in V(p)$,

$\mathcal{M}, w \models \neg\varphi$ iff $\mathcal{M}, w \not\models \varphi$,

$\mathcal{M}, w \models \varphi \wedge \psi$ iff $\mathcal{M}, w \models \varphi$ and $\mathcal{M}, w \models \psi$,

$\mathcal{M}, w \models E\varphi$ iff there is a path π with $\pi[0] = w$ we have that $\mathcal{M}, \pi \models \varphi$,

} for
state
formulae

Definition 51

Let $\mathcal{M} = (W, R, V)$ be a model, $w \in W$, π be a path in (W, R) .

$\mathcal{M}, w \models p$ iff $w \in V(p)$,

$\mathcal{M}, w \models \neg\varphi$ iff $\mathcal{M}, w \not\models \varphi$,

$\mathcal{M}, w \models \varphi \wedge \psi$ iff $\mathcal{M}, w \models \varphi$ and $\mathcal{M}, w \models \psi$,

$\mathcal{M}, w \models E\varphi$ iff there is a path π with $\pi[0] = w$ we have that $\mathcal{M}, \pi \models \varphi$,

$\mathcal{M}, \pi \models p$ iff $\pi[0] \in V(p)$,

$\mathcal{M}, \pi \models \neg\varphi$ iff $\mathcal{M}, \pi \not\models \varphi$,

$\mathcal{M}, \pi \models \varphi \wedge \psi$ iff $\mathcal{M}, \pi \models \varphi$ and $\mathcal{M}, \pi \models \psi$,

$\mathcal{M}, \pi \models X\varphi$ iff $\mathcal{M}, \pi_1 \models \varphi$,

$\mathcal{M}, \pi \models \varphi U \psi$ iff there is a $k \geq 0$ s.t. $\mathcal{M}, \pi[k] \models \psi$ and
for all $i \leq k$ we have that $\mathcal{M}, \pi[i] \models \varphi$.

} for path
formulae

Remaning Operators by Short Cuts

There exist further operators which can be defined by the operators we have already defined:

$$A\varphi := \neg E \neg \varphi$$

$$F\varphi := [\top U \varphi]$$

$$G\varphi := \neg F \neg \varphi$$

$$[\varphi W \psi] := \neg [\neg \varphi U \neg \psi]$$

Two Important Problems and their Complexities

Satisfiability (CTL*-SAT)

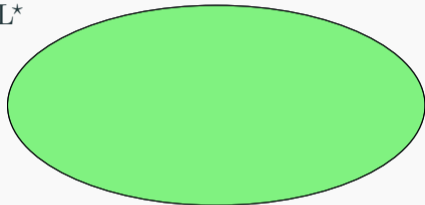
Given: CTL*-formula φ .

Question: Is φ satisfiable?

Complexity: EEXP-complete [KV85; EJ99]

CTL*

*Is there a model
It sat. It, WF φ ?
well*



TIME($2^{2^{n^{O(1)}}}$)

	SAT	MC
CTL*	EEXP	
LTL		
CTL		

Two Important Problems and their Complexities

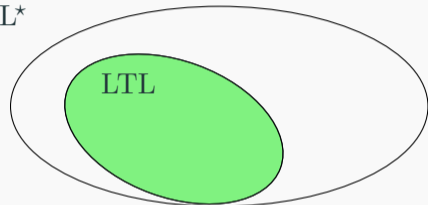
Satisfiability (LTL-SAT)

Given: LTL-formula φ .

Question: Is φ satisfiable?

Complexity: PSPACE-complete [SC85]

CTL*



	SAT	MC
CTL*	EEXP	
LTL	PSPACE	
CTL		

Two Important Problems and their Complexities

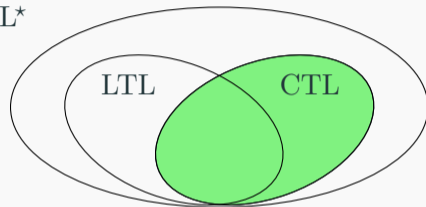
Satisfiability (CTL-SAT)

Given: CTL-formula φ .

Question: Is φ satisfiable?

Complexity: EXP-complete [FL79; Pra80]

CTL*



	SAT	MC
CTL*	EEXP	
LTL	PSPACE	
CTL	EXP	

Two Important Problems and their Complexities

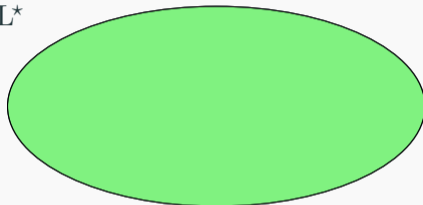
Model Checking (CTL*-MC)

Given: CTL*-formula φ , model \mathcal{M} .

Question: Is there a $w \in \mathcal{M}$ that satisfies φ ?

Complexity: PSPACE-complete [CES86]

CTL*



	SAT	MC
CTL*	EEXP	PSPACE
LTL	PSPACE	
CTL	EXP	

Two Important Problems and their Complexities

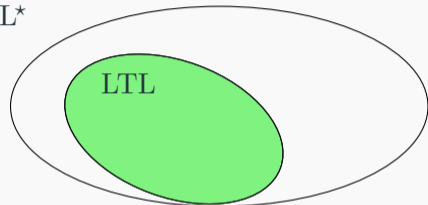
Model Checking (LTL-MC)

Given: LTL-formula φ , model \mathcal{M} .

Question: Is there a $w \in \mathcal{M}$ that satisfies φ ?

Complexity: PSPACE-complete [CES86]

CTL*



	SAT	MC
CTL*	EEXP	PSPACE
LTL	PSPACE	PSPACE
CTL	EXP	

Two Important Problems and their Complexities

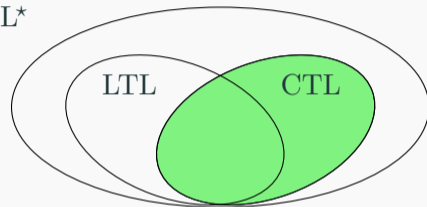
Model Checking (CTL-MC)

Given: CTL-formula φ , model \mathcal{M} .

Question: Is there a $w \in \mathcal{M}$ that satisfies φ ?

Complexity: P-complete [CES86; Sch02]

CTL*




	SAT	MC
CTL*	EEXP	PSPACE
LTL	PSPACE	PSPACE
CTL	EXP	P

Examples for Interesting Properties in Temporal Logics

Mutual exclusion, i.e., no two processes can be in their critical section at the same time:

Global property $\leadsto \underline{AG}\psi$



Examples for Interesting Properties in Temporal Logics

Mutal exclusion, i.e., no two processes can be in their critical section at the same time:

$$AG(\neg p_1 \vee \neg p_2)$$

Starvation freeness, i.e., there is always a call to process p :

Examples for Interesting Properties in Temporal Logics

Mutual exclusion, i.e., no two processes can be in their critical section at the same time:

$$AG(\neg p_1 \vee \neg p_2)$$

Starvation freeness, i.e., there is always a call to process p :

$$AFp$$

Progress, i.e., some property r which implies a future call of process p :

Examples for Interesting Properties in Temporal Logics

Mutual exclusion, i.e., no two processes can be in their critical section at the same time:

$$AG(\neg p_1 \vee \neg p_2)$$

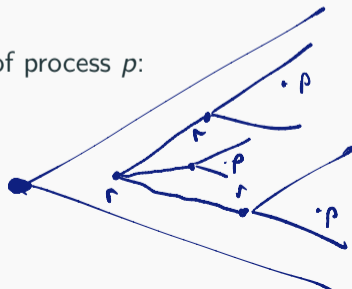
Starvation freeness, i.e., there is always a call to process p :

$$AFp$$

Progress, i.e., some property r which implies a future call of process p :

$$AG(r \rightarrow AFp)$$

local statement



Logics for verification and specification of concurrent systems

Basic setting:

- **System** (e.g., piece of software or hardware)
 \rightsquigarrow **Kripke structure** depicting the behaviour of the system
- A single **run** of the system
 \rightsquigarrow a **trace** generated by the Kripke structure
- A **property** of the system (e.g., every request is eventually granted)
 \rightsquigarrow a **formula** of some formal language expressing the property.

Logics for verification and specification of concurrent systems

Basic setting:

- **System** (e.g., piece of software or hardware)
 \rightsquigarrow **Kripke structure** depicting the behaviour of the system
- A single **run** of the system
 \rightsquigarrow a **trace** generated by the Kripke structure
- A **property** of the system (e.g., every request is eventually granted)
 \rightsquigarrow a **formula** of some formal language expressing the property.

Model checking:

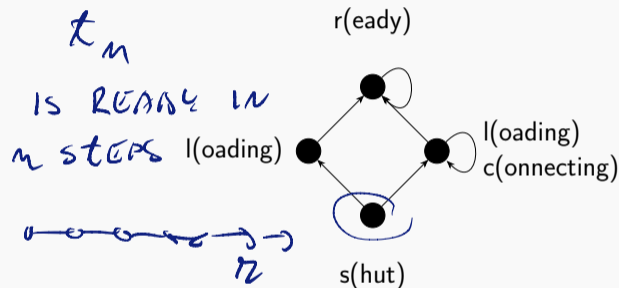
- Check whether a given **system satisfies** a given **specification**.

SAT solving:

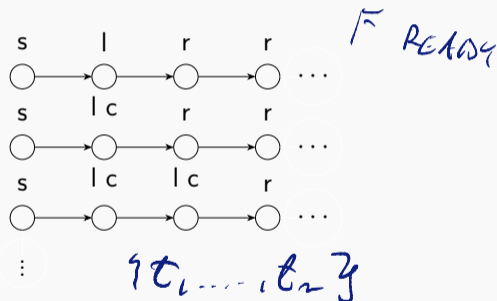
- Check whether a given **specification** (or collection of) **can be realised**.

Traceproperties and hyperproperties

Opening your office computer after holidays:



$A \models \text{READY}$ LTL



Traceproperties hold in a system if **each trace** (in isolation) **has the property**:

- The computer will be **eventually ready** (or will be loading forever).

Hyperproperties are **properties of sets of traces**:

- The computer will be **ready in bounded time**.

- Linear-time temporal logic (LTL) is one of the most prominent logics for the specification and verification of reactive and concurrent systems.
- Model checking tools like SPIN and NuSMV automatically verify whether a given computer system is correct with respect to its LTL specification.
- One reason for the success of LTL over first-order logic is that LTL is a purely modal logic and thus has many desirable properties.
 - LTL is decidable (PSPACE-complete model checking and satisfiability).
 - $FO^2(\leq)$ and $FO^3(\leq)$ SAT are NEXPTIME-complete and non-elementary.
- Caveat: LTL can specify only traceproperties.

Recipe for logics for hyperproperties

Π is a TRACE ASSIGNMENT

A logic for traceproperties \rightsquigarrow add trace quantifiers

$$\Pi : \text{VAR} \rightarrow T$$

In LTL the satisfying object is a trace: $T \models \varphi$ iff $\forall t \in T : t \models \varphi$

$$\varphi ::= p \mid \neg \varphi \mid (\varphi \vee \varphi) \mid X\varphi \mid \varphi U \varphi$$

In HyperLTL the satisfying object is a set of traces and a trace assignment: $\Pi \models_T \varphi$

$$\varphi ::= \exists \pi \varphi \mid \forall \pi \varphi \mid \psi$$

$$\psi ::= \boxed{p_\pi} \mid \neg \psi \mid (\psi \vee \psi) \mid X\psi \mid \psi U \psi$$

HyperQPTL extends HyperLTL by (uniform) quantification of propositions: $\boxed{\exists p \varphi} \mid \boxed{\forall p \varphi}$

Hyperlogics via quantifier extensions

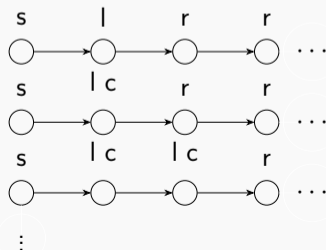
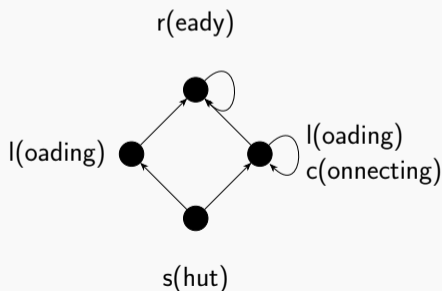
- LTL, QPTL, CTL, etc. vs. HyperLTL, HyperQPTL, HyperCTL, etc.
are prominent logics for **traceproperties** vs. **hyperproperties** of systems
 - Traceproperty: Each request is eventually granted (**properties of traces**)
 - Hyperproperty: Non-inference (values of public outputs do not leak information about confidential bits), (**properties of sets of traces**)
- HyperLogics are of **high complexity** or undecidable.
Not well suited for properties involving **unbounded number** of traces.

Properties of quantification based hyperproperties

- Quantification based logics for hyperproperties: HyperLTL, HyperCTL, etc.
- Retain some desirable properties of LTL, but are **not purely modal logics**
 - Model checking for \exists^* HyperLTL and HyperLTL are PSPACE and non-elementary.
 - HyperLTL satisfiability is highly undecidable.
 - HyperLTL formulae express properties expressible using fixed finite number of traces.

Properties of quantification based hyperproperties

- Quantification based logics for hyperproperties: HyperLTL, HyperCTL, etc.
- Retain some desirable properties of LTL, but are **not purely modal logics**
 - Model checking for \exists^* HyperLTL and HyperLTL are PSPACE and non-elementary.
 - HyperLTL satisfiability is highly undecidable. *Σ₁^1-hard*
 - HyperLTL formulae express properties expressible using fixed finite number of traces.
- Bounded termination is not definable in HyperLTL (but is in HyperQPTL)



Hyperlogic via team semantics

- Temporal logics with **team semantics** express hyperproperties.
- **Purely modal logic** & well suited for properties of **unbounded number** of traces.

Hyperlogic via team semantics

- Temporal logics with **team semantics** express hyperproperties.
- **Purely modal logic** & well suited for properties of **unbounded number** of traces.
- Expressivity
 - TeamLTL and HyperLogics are orthogonal in expressivity.
 - Well behaved fragments of TeamLTL can be translated to HyperLogics with some form of set quantification.
 - Upper bound of expressivity is often monadic second-order logic with equi-level predicate.

Hyperlogic via team semantics

- Temporal logics with **team semantics** express hyperproperties.
- **Purely modal logic** & well suited for properties of **unbounded number** of traces.
- Expressivity
 - TeamLTL and HyperLogics are orthogonal in expressivity.
 - Well behaved fragments of TeamLTL can be translated to HyperLogics with some form of set quantification.
 - Upper bound of expressivity is often monadic second-order logic with equi-level predicate.
- Complexity:
 - Where is the undecidability frontier of TeamLTL extensions?
 - A large EXPTIME fragment: **left-flat** and **downward closed** logics
 - Already TeamLTL with **inclusion atoms** and **Boolean disjunctions** is undecidable

LTL, HyperLTL, and TeamLTL

In LTL the satisfying object is a **trace**: $T \models \varphi$ iff $\forall t \in T : t \models \varphi$

$$\varphi ::= p \mid \neg \varphi \mid (\varphi \vee \varphi) \mid X\varphi \mid \varphi U \varphi$$

In HyperLTL the satisfying object is a **set of traces** and a **trace assignment**: $\Pi \models_T \varphi$

$$\varphi ::= \exists \pi \varphi \mid \forall \pi \varphi \mid \psi$$

$$\psi ::= p_\pi \mid \neg \psi \mid (\psi \vee \psi) \mid X\psi \mid \psi U \psi$$

In TeamLTL the satisfying object is a **set of traces**. We use **team semantics**: $(T, i) \models \varphi$

$$\varphi ::= p \mid \neg p \mid (\varphi \vee \varphi) \mid (\varphi \wedge \varphi) \mid X\varphi \mid \varphi U \mid \varphi W \varphi$$

+ new atomic statements (**dependence** and **inclusion** atoms: $\text{dep}(\vec{p}, q)$, $\vec{p} \subseteq \vec{q}$)

+ additional connectives (Boolean disjunction, contradictory negation, etc.)

Extensions are a well-defined way to delineate expressivity and complexity

Temporal team semantics is **universal** and **synchronous**

$$(T, i) \models p \text{ iff } \forall t \in T : t[i](p) = 1 \quad (T, i) \models \neg p \text{ iff } \forall t \in T : t[i](p) = 0$$

Temporal team semantics is **universal** and **synchronous**

$$(T, i) \models p \text{ iff } \forall t \in T : t[i](p) = 1 \quad (T, i) \models \neg p \text{ iff } \forall t \in T : t[i](p) = 0$$

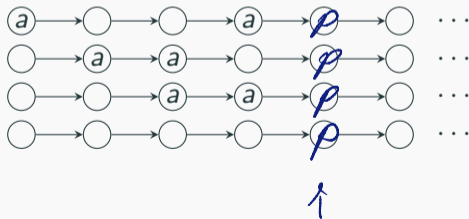
$$(T, i) \models F\varphi \text{ iff } (T, j) \models \varphi \text{ for some } j \geq i \quad (T, i) \models G\varphi \text{ iff } (T, j) \models \varphi \text{ for all } j \geq i$$

Example: HyperQLTL

There is a timepoint (common for all traces) where a is false in each trace.

Not expressible in HyperLTL, but is in HyperQPTL.

$$\exists p \forall \pi G(p \rightarrow XG\neg p) \wedge F(p \wedge \neg a_\pi)$$

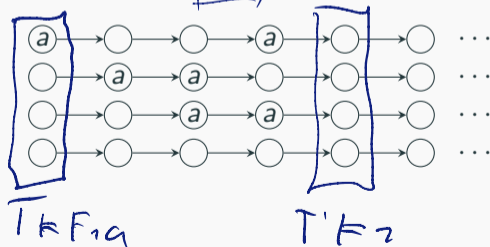


Example: TeamLTL

There is a timepoint (common for all traces) where a is false in each trace.
Not expressible in HyperLTL, but is in **HyperQPTL**.

$$\exists p \forall \pi G(p \rightarrow XG\neg p) \wedge F(p \wedge \neg a_\pi)$$

Expressible in synchronous TeamLTL: $F\neg a$



Examples: Disjunction in TeamLTL

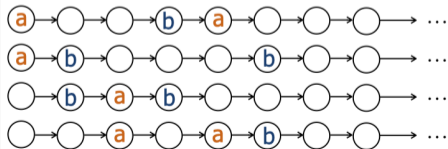
A **trace-set** T satisfies $\varphi \vee \psi$ if it **decomposed** to sets T_φ and T_ψ satisfying φ and ψ .

$(T, i) \models \varphi \vee \psi$ iff $(T_1, i) \models \varphi$ and $(T_2, i) \models \psi$, for some $T_1 \cup T_2 = T$

$(T, i) \models \varphi \wedge \psi$ iff $(T, i) \models \varphi$ and $(T, i) \models \psi$

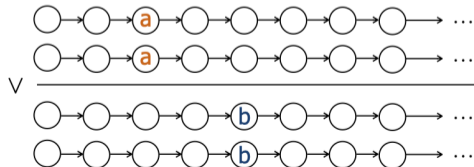
HyperLTL:

$\forall \pi. \forall \pi'. F((a_\pi \wedge a_{\pi'}) \vee (b_\pi \wedge b_{\pi'}))$



TeamLTL:

$(F a) \vee (F b)$



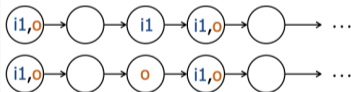
Examples: Dependence atom in TeamLTL

Dependence atom $\text{dep}(p_1, \dots, p_m, q)$ states that p_1, \dots, p_m functionally determine q :

$$(T, i) \models \text{dep}(p_1, \dots, p_m, q) \text{ iff } \forall t, t' \in T \left(\bigwedge_{1 \leq j \leq m} t[i](p_j) = t'[i](p_j) \right) \Rightarrow (t[i](q) = t'[i](q))$$

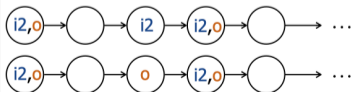
$$(G \text{ dep}(i1, o)) \vee (G \text{ dep}(i2, o))$$

Nondeterministic dependence: “ o either depends on $i1$ or on $i2$ ”



“whenever the traces agree on $i1$, they agree on o ”

\vee



“whenever the traces agree on $i2$, they agree on o ”

Definition 52

Temporal team is (T, i) , where T a set of traces and $i \in \mathbb{N}$.

$$(T, i) \models p \quad \text{iff} \quad \forall t \in T : t[0](p) = 1$$

$$(T, i) \models \neg p \quad \text{iff} \quad \forall t \in T : t[0](p) = 0$$

$$(T, i) \models \phi \wedge \psi \quad \text{iff} \quad (T, i) \models \phi \text{ and } (T, i) \models \psi$$

$$(T, i) \models \phi \vee \psi \quad \text{iff} \quad (T_1, i) \models \phi \text{ and } (T_2, i) \models \psi, \text{ for some } T_1, T_2 \text{ s.t. } T_1 \cup T_2 = T$$

$$(T, i) \models X\varphi \quad \text{iff} \quad (T, i+1) \models \varphi$$

$$(T, i) \models \phi U \psi \quad \text{iff} \quad \exists k \geq i \text{ s.t. } (T, k) \models \psi \text{ and } \forall m : i \leq m < k \Rightarrow (T, m) \models \phi$$

$$(T, i) \models \phi W \psi \quad \text{iff} \quad \forall k \geq i : (T, k) \models \phi \text{ or } \exists m \text{ s.t. } i \leq m \leq k \text{ and } (T, m) \models \psi$$

Generalised atoms and complete logics

Let B be a set of n -ary Boolean relations. We define the property $[\varphi_1, \dots, \varphi_n]_B$ for an n -tuple $(\varphi_1, \dots, \varphi_n)$ of LTL-formulae:

$$(T, i) \models [\varphi_1, \dots, \varphi_n]_B \quad \text{iff} \quad \{(\llbracket \phi_1 \rrbracket_{(t,i)}, \dots, \llbracket \phi_n \rrbracket_{(t,i)}) \mid t \in T\} \in B.$$

Generalised atoms and complete logics

Let B be a set of n -ary Boolean relations. We define the property $[\varphi_1, \dots, \varphi_n]_B$ for an n -tuple $(\varphi_1, \dots, \varphi_n)$ of LTL-formulae:

$$(T, i) \models [\varphi_1, \dots, \varphi_n]_B \quad \text{iff} \quad \{(\llbracket \phi_1 \rrbracket_{(t,i)}, \dots, \llbracket \phi_n \rrbracket_{(t,i)}) \mid t \in T\} \in B.$$

Theorem 53

$\text{TeamLTL}(\emptyset, \text{NE}, \overset{1}{A})$ can express all $[\varphi_1, \dots, \varphi_n]_B$.

$\text{TeamLTL}(\emptyset, \overset{1}{A})$ can express all $[\varphi_1, \dots, \varphi_n]_B$, for *downward closed* B .

- $(T, i) \models \text{NE}$ iff $T \neq \emptyset$.
- $(T, i) \models \overset{1}{A}\varphi$ iff $(\{t\}, i) \models \varphi$, for all $t \in T$.

Complexity results

Logic	Model Checking Result
TeamLTL without \vee	in PSPACE
k -coherent TeamLTL(\sim)	in EXPSPACE
left-flat TeamLTL($\oplus, \overset{1}{A}$)	in EXPSPACE
TeamLTL(\subseteq, \oplus)	Σ_1^0 -hard
TeamLTL(\subseteq, \oplus, A)	Σ_1^1 -hard
TeamLTL(\sim)	complete for third-order arithmetic

- k -coherence: $(T, i) \models \varphi$ iff $(S, i) \models \varphi$ for all $S \subseteq T$ s.t. $|S| \leq k$
- left-flatness: Restrict U and W syntactically to $(\overset{1}{A}\varphi U\psi)$ and $(\overset{1}{A}\varphi W\psi)$
- \sim is contradictory negation and TeamLTL(\sim) subsumes all the other logics

Definition 54

A **non-deterministic 3-counter machine** M consists of a list I of n instructions that manipulate three counters C_l , C_m and C_r . All instructions are of the following forms:

- C_a^+ goto $\{j_1, j_2\}$, C_a^- goto $\{j_1, j_2\}$, if $C_a = 0$ goto j_1 else goto j_2 ,
where $a \in \{l, m, r\}$, $0 \leq j_1, j_2 < n$.

Definition 54

A **non-deterministic 3-counter machine** M consists of a list I of n instructions that manipulate three counters C_l , C_m and C_r . All instructions are of the following forms:

- C_a^+ goto $\{j_1, j_2\}$, C_a^- goto $\{j_1, j_2\}$, if $C_a = 0$ goto j_1 else goto j_2 ,
where $a \in \{l, m, r\}$, $0 \leq j_1, j_2 < n$.

- **configuration**: tuple (i, j, k, l) , where $0 \leq i < n$ is the next instruction to be executed, and $j, k, l \in \mathbb{N}$ are the current values of the counters C_l , C_m and C_r .
- **computation**: infinite sequence of consecutive configurations starting from the initial configuration $(0, 0, 0, 0)$.
- computation **b -recurring** if the instruction labelled b occurs infinitely often in it.
- computation is **lossy** if the counter values can non-deterministically decrease

Theorem 55 (Alur & Henzinger 1994, Schnoebelen 2010)

Deciding whether a given non-deterministic 3-counter machine has a (lossy) b -recurring computation for a given b is (Σ_1^0 -complete) Σ_1^1 -complete.

Undecidability results

Theorem 55 (Alur & Henzinger 1994, Schnoebelen 2010)

Deciding whether a given non-deterministic 3-counter machine has a (lossy) b -recurring computation for a given b is $(\Sigma_1^0\text{-complete})$ $\Sigma_1^1\text{-complete}$.

Theorem 56 ([Vir+21])

Model checking for $\text{TeamLTL}(\mathbb{Q}, \subseteq)$ is $\Sigma_0^1\text{-hard}$.

Model checking for $\text{TeamLTL}(\mathbb{Q}, \subseteq, A)$ is $\Sigma_1^1\text{-hard}$.

Proof Idea:

- reduce existence of b -recurring computation of given 3-counter machine M and instruction label b to model checking problem of $\text{TeamLTL}(\mathbb{Q}, \subseteq, A)$
- $\text{TeamLTL}(\mathbb{Q}, \subseteq)$ suffices to enforce lossy computation
- $(T[i, \infty], 0)$ encodes the value of counters of the i th configuration
the value of C_a is the cardinality of the set $\{t \in T[i, \infty] \mid t[0](c_a) = 1\}$

Model checking for $\text{TeamLTL}(\subseteq, \oplus)$ is Σ_1^0 -hard.

Proof.

Given a set I of instructions of a 3-counter machine M , and an instruction label b , we construct a $\text{TeamLTL}(\subseteq, \oplus)$ -formula $\varphi_{I,b}$ and a Kripke structure \mathcal{K}_I such that

$$(\text{Traces}(\mathcal{K}_I), 0) \models \varphi_{I,b} \quad \text{iff} \quad M \text{ has a } b\text{-recurring lossy computation.} \quad (1)$$

The Σ_1^0 -hardness then follows since the construction is computable. \square

Idea of the encoding

Put $n := |I|$. A set T of traces using propositions $\{c_l, c_m, c_r, d, 0, \dots, n-1\}$ encodes the sequence $(\vec{c}_j)_{j \in \mathbb{N}}$ of configurations, if for each $j \in \mathbb{N}$ and $\vec{c}_j = (i, v_l, v_m, v_r)$

- $t[j] \cap \{0, \dots, n-1\} = \{i\}$, for all $t \in T$,
- $|\{t[j, \infty] \mid c_s \in t[j], t \in T\}| = v_s$, for each $s \in \{l, m, r\}$.

Hence, we use $T[j, \infty]$ to encode the configuration \vec{c}_j ; the propositions $0, \dots, n-1$ are used to encode the next instruction, and c_l, c_m, c_r, d are used to encode the values of the counters. The proposition d is a dummy proposition used to separate traces with identical postfixes with respect to c_l, c_m , and c_r .

Construction of the Kripke structure

The Kripke structure $\mathfrak{K}_I = (W, R, \eta, w_0)$ over the set of propositions $\{c_l, c_m, c_r, d, 0, \dots, n-1\}$ is defined such that every possible sequence of configurations of M starting from $(0, 0, 0, 0)$ can be encoded by some team $(T, 0)$, where $T \subseteq \text{Traces}(\mathfrak{K}_I)$.

Construction of the formula

The connective \vee_L is a shorthand for the condition:

$$(T, i) \models \phi \vee_L \psi \text{ iff } \exists T_1, T_2 \text{ s.t. } T_1 \neq \emptyset, T_1 \cup T_2 = T, (T_1, i) \models \phi \text{ and } (T_2, i) \models \psi.$$

The disjunction \vee_L can be defined using \subseteq, \vee (see e.g., [Hel+19, Lemma 3.4]).

Construction of the formula

The connective \vee_L is a shorthand for the condition:

$$(T, i) \models \phi \vee_L \psi \text{ iff } \exists T_1, T_2 \text{ s.t. } T_1 \neq \emptyset, T_1 \cup T_2 = T, (T_1, i) \models \phi \text{ and } (T_2, i) \models \psi.$$

The disjunction \vee_L can be defined using \subseteq, \vee (see e.g., [Hel+19, Lemma 3.4]).

The formula

$$\theta_{b\text{-rec}} := GFb$$

describes the b -recurrence condition of the computation.

Construction of the formula

The connective \vee_L is a shorthand for the condition:

$$(T, i) \models \phi \vee_L \psi \text{ iff } \exists T_1, T_2 \text{ s.t. } T_1 \neq \emptyset, T_1 \cup T_2 = T, (T_1, i) \models \phi \text{ and } (T_2, i) \models \psi.$$

The disjunction \vee_L can be defined using \subseteq, \vee (see e.g., [Hel+19, Lemma 3.4]).

The formula

$$\theta_{b\text{-rec}} := GFb$$

describes the b -recurrence condition of the computation.

The formula $\phi_{I,b}$ enforces that the configurations encoded by $T[i, \infty]$, $i \in \mathbb{N}$, encode an accepting computation of the counter machine; \vee_L guesses the computation.

$$\phi_{I,b} := (\theta_{\text{comp}} \wedge \theta_{b\text{-rec}}) \vee_L \top.$$

The formula θ_{comp} states that the encoded computation is legal.

Define

$$\text{singleton} := G \bigwedge_{a \in \text{PROP}} (a \otimes \neg a), \quad c_s\text{-decrease} := c_s \vee (\neg c_s \wedge X\neg c_s), \text{ for } s \in \{l, m, r\}.$$

Expressing legality of computation

Define

$$\text{singleton} := G \bigwedge_{a \in \text{PROP}} (a \otimes \neg a), \quad c_s\text{-decrease} := c_s \vee (\neg c_s \wedge X\neg c_s), \text{ for } s \in \{l, m, r\}.$$

For the instruction $i: C_l^+ \text{ goto } \{j, j'\}$, define

$$\theta_i := X(j \otimes j') \wedge ((\text{singleton} \wedge \neg c_l \wedge Xc_l) \vee c_l\text{-decrease}) \wedge c_r\text{-decrease} \wedge c_m\text{-decrease}.$$

Expressing legality of computation

Define

$$\text{singleton} := G \bigwedge_{a \in \text{PROP}} (a \otimes \neg a), \quad c_s\text{-decrease} := c_s \vee (\neg c_s \wedge X\neg c_s), \text{ for } s \in \{l, m, r\}.$$

For the instruction $i: C_l^+ \text{ goto } \{j, j'\}$, define

$$\theta_i := X(j \otimes j') \wedge ((\text{singleton} \wedge \neg c_l \wedge Xc_l) \vee c_l\text{-decrease}) \wedge c_r\text{-decrease} \wedge c_m\text{-decrease}.$$

For the instruction $i: \text{if } C_s = 0 \text{ goto } j, \text{ else goto } j'$, define

$$\theta_i := (X(\neg c_s \wedge j) \otimes (\top \subseteq c_s \wedge Xj')) \wedge c_l\text{-decrease} \wedge c_m\text{-decrease} \wedge c_r\text{-decrease}.$$

Expressing legality of computation

Define

$$\text{singleton} := G \bigwedge_{a \in \text{PROP}} (a \otimes \neg a), \quad c_s\text{-decrease} := c_s \vee (\neg c_s \wedge X\neg c_s), \text{ for } s \in \{l, m, r\}.$$

For the instruction $i: C_l^+ \text{ goto } \{j, j'\}$, define

$$\theta_i := X(j \otimes j') \wedge ((\text{singleton} \wedge \neg c_l \wedge Xc_l) \vee c_l\text{-decrease}) \wedge c_r\text{-decrease} \wedge c_m\text{-decrease}.$$

For the instruction $i: \text{if } C_s = 0 \text{ goto } j, \text{ else goto } j'$, define

$$\theta_i := (X(\neg c_s \wedge j) \otimes (\top \subseteq c_s \wedge Xj')) \wedge c_l\text{-decrease} \wedge c_m\text{-decrease} \wedge c_r\text{-decrease}.$$

Finally, define $\theta_{\text{comp}} := G \bigvee_{i < n} (i \wedge \theta_i)$.

Conclusion of Lecture 5

- Introduction into Temporal Logics
- Hyperproperties and Temporal Team Semantics
- Undecidability of model checking of $\text{TeamLTL}(\forall, \subseteq)$

- [BRV01] Patrick Blackburn, Maarten de Rijke and Yde Venema. *Modal Logic*. Cambridge Tracts in Theoretical Computer Science. Cambridge University Press, 2001. DOI: 10.1017/CB09781107050884.
- [CES86] E. Clarke, E. Allen Emerson and A. Sistla. 'Automatic Verification of Finite-State Concurrent Systems Using Temporal Logic Specifications'. In: *ACM Transactions on Programming Languages and Systems* 8.2 (1986), pp. 244–263.
- [Coo71] Stephen A. Cook. 'The Complexity of Theorem-Proving Procedures'. In: *Proceedings of the 3rd Annual ACM Symposium on Theory of Computing, May 3-5, 1971, Shaker Heights, Ohio, USA*. Ed. by Michael A. Harrison, Ranan B. Banerji and Jeffrey D. Ullman. ACM, 1971, pp. 151–158. DOI: 10.1145/800157.805047. URL: <https://doi.org/10.1145/800157.805047>.

- [EFT94] Heinz-Dieter Ebbinghaus, Jörg Flum and Wolfgang Thomas. *Mathematical logic (2. ed.)* Undergraduate texts in mathematics. Springer, 1994.
- [EJ99] E. Allen Emerson and Charanjit S. Jutla. ‘The Complexity of Tree Automata and Logics of Programs’. In: *SIAM J. Comput.* 29.1 (1999), pp. 132–158.
- [ES84] E. Allen Emerson and A. Prasad Sistla. ‘Deciding Full Branching Time Logic’. In: *Inf. Control.* 61.3 (1984), pp. 175–201.
- [FL79] Michael J. Fischer and Richard E. Ladner. ‘Propositional Dynamic Logic of Regular Programs’. In: *J. Comput. Syst. Sci.* 18.2 (1979), pp. 194–211.
- [GHR95] Raymond Greenlaw, H. James Hoover and Walter L. Ruzzo. *Limits to Parallel Computation: P-completeness Theory*. New York, NY, USA: Oxford University Press, Inc., 1995. ISBN: 0-19-508591-4.

- [Gol77] L. M. Goldschlager. ‘The monotone and planar circuit value problems are log-space complete for P’. In: *SIGACT News* 9 (1977), pp. 25–29.
- [Gut+22] Jens Oliver Gutsfeld, Arne Meier, Christoph Ohrem and Jonni Virtema. ‘Temporal Team Semantics Revisited’. In: *LICS '22: 37th Annual ACM/IEEE Symposium on Logic in Computer Science, Haifa, Israel, August 2 - 5, 2022*. Ed. by Christel Baier and Dana Fisman. ACM, 2022, 44:1–44:13. DOI: 10.1145/3531130.3533360. URL: <https://doi.org/10.1145/3531130.3533360>.
- [Han+18] Miika Hannula, Juha Kontinen, Jonni Virtema and Heribert Vollmer. ‘Complexity of Propositional Logics in Team Semantic’. In: *ACM Trans. Comput. Log.* 19.1 (2018), 2:1–2:14.

- [Han19] Miika Hannula. ‘Validity and Entailment in Modal and Propositional Dependence Logics’. In: *Logical Methods in Computer Science* Volume 15, Issue 2 (Apr. 2019). DOI: 10.23638/LMCS-15(2:4)2019. URL: <https://lmcs.episciences.org/5403>.
- [Hel+14] Lauri Hella, Kerkko Luosto, Katsuhiko Sano and Jonni Virtema. ‘The Expressive Power of Modal Dependence Logic’. In: *Advances in Modal Logic*. College Publications, 2014, pp. 294–312.
- [Hel+19] Lauri Hella, Antti Kuusisto, Arne Meier and Jonni Virtema. ‘Model checking and validity in propositional and modal inclusion logics’. In: *J. Log. Comput.* 29.5 (2019), pp. 605–630.
- [Hel+20] Lauri Hella, Antti Kuusisto, Arne Meier and Heribert Vollmer. ‘Satisfiability of Modal Inclusion Logic: Lax and Strict Semantics’. In: *ACM Trans. Comput. Log.* 21.1 (2020), 7:1–7:18.

- [HS15] Lauri Hella and Johanna Stumpf. ‘The expressive power of modal logic with inclusion atoms’. In: *GandALF*. Vol. 193. EPTCS. 2015, pp. 129–143.
- [KV85] Gabriel M. Kuper and Moshe Y. Vardi. ‘On the Expressive Power of the Logical Data Model (Preliminary Report)’. In: *SIGMOD Conference*. ACM Press, 1985, pp. 180–187.
- [Lev73] Leonid A. Levin. ‘Universal sequential search problems’. In: *Problemy Peredachi Informatsii* 9.3 (1973).
- [Loh12] Peter Lohmann. ‘Computational Aspects of Dependence Logic’. PhD thesis. Leibniz Universität Hannover, 2012. arXiv: 1206.4564. URL: <http://arxiv.org/abs/1206.4564>.
- [LV19] Martin Lück and Miikka Vilander. ‘On the Succinctness of Atoms of Dependency’. In: *Log. Methods Comput. Sci.* 15.3 (2019).

- [Pap07] Christos H. Papadimitriou. *Computational complexity*. Academic Internet Publ., 2007.
- [Pra80] V. R. Pratt. 'A near-optimal method for reasoning about action'. In: *Journal of Computer and System Sciences* 20.2 (1980), pp. 231–254.
- [SC85] A. Prasad Sistla and Edmund M. Clarke. 'The Complexity of Propositional Linear Temporal Logics'. In: *J. ACM* 32.3 (1985), pp. 733–749.
- [Sch02] P. Schnoebelen. 'The Complexity of Temporal Logic Model Checking'. In: *Advances in Modal Logic*. Vol. 4. 2002, pp. 393–436.
- [Sip97] Michael Sipser. *Introduction to the theory of computation*. PWS Publishing Company, 1997.
- [Var09] Moshe Y. Vardi. 'From Philosophical to Industrial Logics'. In: *ICLA*. Vol. 5378. Lecture Notes in Computer Science. Springer, 2009, pp. 89–115.

- [Vir+21] Jonni Virtema, Jana Hofmann, Bernd Finkbeiner, Juha Kontinen and Fan Yang. ‘Linear-Time Temporal Logic with Team Semantics: Expressivity and Complexity’. In: *FSTTCS*. Vol. 213. LIPIcs. Schloss Dagstuhl - Leibniz-Zentrum für Informatik, 2021, 52:1–52:17.
- [Vir17] Jonni Virtema. ‘Complexity of validity for propositional dependence logics’. In: *Inf. Comput.* 253 (2017), pp. 224–236.
- [YV17] Fan Yang and Jouko Väänänen. ‘Propositional team logics’. In: *Ann. Pure Appl. Log.* 168.7 (2017), pp. 1406–1441. DOI: 10.1016/J.APAL.2017.01.007. URL: <https://doi.org/10.1016/j.apal.2017.01.007>.