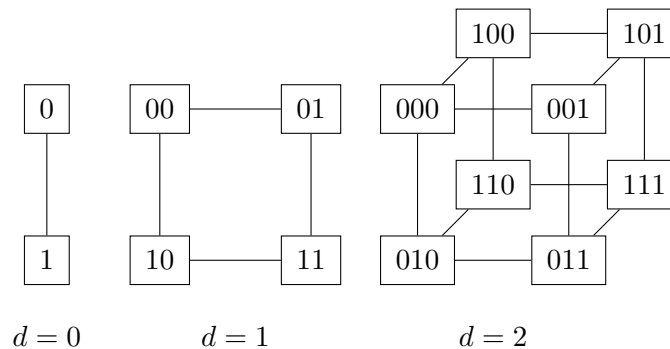


## Solution to exercise sheet 11

25.06.2013

**Exercise 1:** A *hypercube* of dimension  $d$  consists of  $2^d$  processors which are numbered by the  $d$ -ary dual-representation of processor ids. Two processors are connected through a communication channel if their ids have a hamming distance of 1 (i.e., their dual-representation differs in exactly one bit). The structure of a hypercube is recursively defined:

- The hypercube of dimension  $d + 1$  choose two hypercubes  $H_1, H_2$  of dimension  $d$ . The ids of  $H_1$  are preceded with a 1 and the ids of  $H_2$  with a 0. Then connect the corresponding vertices with an edge.



1. What are the attribute values (defined on the last exercise sheet) of this topology?
2. How many vertices and how many edges are in a hypercube of dimension  $d$ ?
3. Given a hypercube of dimension  $d$ . What is the shortest path to pass a message from vertex  $u$  to the vertex  $v$ ?
4. Construct an algorithm which computes the sum of the elements of a given array  $A$  of length  $n = 2^d$  on a hypercube of dimension  $d$  running in  $O(\log n)$  steps.
5. Construct an algorithm which distributes a value stored in  $p_0$  through the complete net in  $O(d)$  steps in a hypercube of dimension  $d$ .

*Solution:*

1. **Diameter**  $d$   
**Degree**  $d$

**Bisection width  $2^{d-1}$**

2. Vertices:  $2^d$ , Edges:  $d \cdot 2^{d-1}$ .
3. The shortest path between two different vertices  $u, v$  is  $1 \leq |u \oplus v|_1 \leq d$ .
4. We assume that  $A[i]$  is stored in the local variable  $B$  of processor  $i$ . The sum  $\sum_{i=0}^n A[i]$  is stored at the end of the computation in  $P_0$ .

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**Algorithm 1:** sum ⟨Hypercube⟩

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```

1  $N, p$ : integer; // initialized  $0 \leq p < 2^d$ 
2  $B, C$ : real; //  $B$  contains  $A[p]$ 
3  $m, d$ : integer;
4  $d := \log N$ ; // Assumption:  $N = s^d = n$ 
5 for  $m := d - 1$  down to 0 do
6   if  $2^m \leq p < 2^{m+1}$  then  $\text{send}(B, p \& (2^m - 1))$ ; // bitwise and
7   if  $p < 2^m$  then
8      $\text{receive}(C, p || 2^m)$ ; // bitwise or
9      $B := B + C$ ;

```

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- In the first **if**-condition the processors with the ids  $(\overbrace{0 \cdots 01? \cdots ?}^d)$  are chosen.

They send to the processors  $(\overbrace{0 \cdots 0? \cdots ?}^d)$

- in the second **if**-condition the processors with the ids  $(\overbrace{0 \cdots 00? \cdots ?}^d)$  are cho-

sen and they receive from the processors  $(\overbrace{0 \cdots 01? \cdots ?}^d)$

- The algorithm runs in  $O(\log n)$  steps.

5. Here we state an algorithm which distributes a variable  $x$  store in  $p_0$  through the complete net. At first,  $p_0$  sends  $x$  to  $p_1$ , then both to  $p_2$  and  $p_3$ , and so on and

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**Algorithm 2:** distribute  $\langle \text{Hypercube} \rangle$

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```

1  $N, p$ : integer; // initialized,  $0 \leq p < N = 2^d$ 
2  $x$ : real;
3  $d, i$ : integer;
4  $d := \log N$ ;
5 for  $i = 0$  to  $d - 1$  do
6   if  $p < 2^i$  then //  $p = (0 \cdots 0 \underbrace{? \cdots ?}_i)$ 
7      $\lfloor$  send( $x, p || 2^i$ );
8   if  $2^i \leq p < 2^{i+1}$  then //  $p = (0 \cdots 01 \underbrace{? \cdots ?}_i)$ 
9      $\lfloor$  receive( $x, p \& (2^i - 1)$ );

```

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so forth. The algorithm runs in  $O(\log n)$ .

□